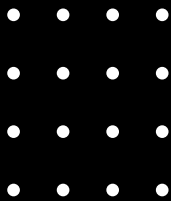


João Pedro  
Voroniuk Vaccari

Game Developer



About Me

25 years old, brazilian video game lover, currently developing indie games, constantly seeking new tools to build efficient solutions and enhance my skills.

Experiences

Contact

Phone

+55 (47) 99688-4313

Address

Av. Atlântica - N 2500  
Balneário Camboriú, SC, Brasil

Email

joaopedrov\_vaccari@hotmail.com

Website

[blackpuppet.itch.io/](https://blackpuppet.itch.io/)

2021 - 2022

Back End Dev

- Company: Techmatters;
- Responsible for app backend creation and integrations.

2022 - 2022

Back End Dev

- Company: The Quantic Hub;
- Responsible for Web App integrations.

Fev 2024 - Present

Fullstack Developer

- Company: Andritz
- Responsible for developing features and fixing bugs based on tasks, using C#, WPF and React.

2017 - present

Indie Game DEV

- Production, programming, UI and visuals of 2d and 3d Games on Unity
- Launched small games on itch.io and still making more

Graduation

2018 - 2020

UNIVALI

Unfinished Computer Science Degree

Current

EBAC

Game Designer & Unity Developer Course

Skills

English

Fluent

Portuguese

Fluent

Unity

6 years of independent experience making small games

C#

6 years of independent experience on Unity, and the main skill for my current job.

Unity UI

Intermediate level

Unity Shaders

Basic level



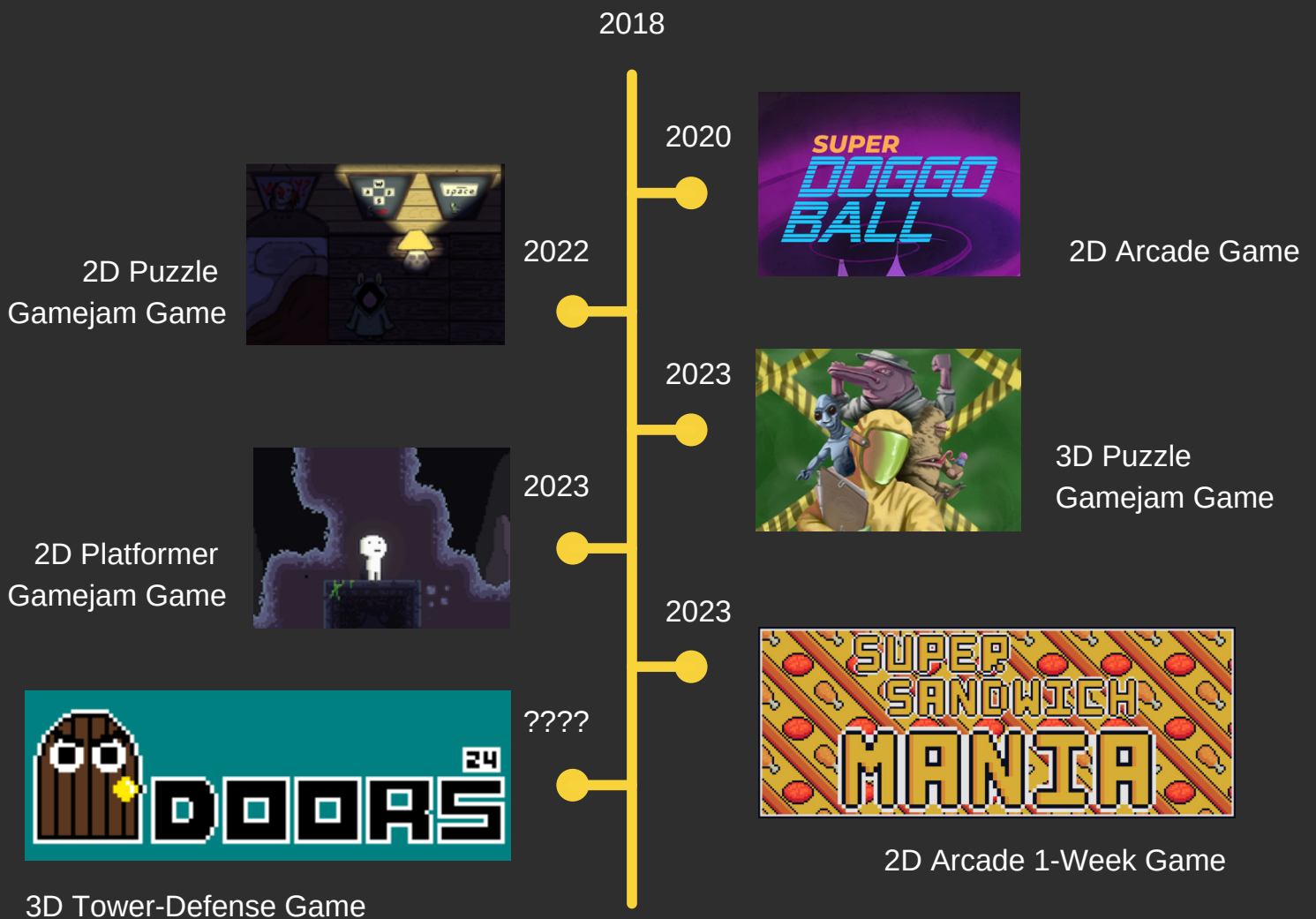
# João Pedro Voroniuk Vaccari

Game Developer

## About Me

25 years old, brazilian video game lover, currently developing indie games, constantly seeking new tools to build efficient solutions and enhance my skills.

## Projects



## Note

All of these projects were made either independently or with a friend, and you can access any of them by clicking on their respective image.

You can access some of my study projects on my Github: <https://github.com/BlackPuppets>